

international
youth information
service summit
and
hackathon –

Info Pack



REPUBLIC OF TÜRKİYE
MINISTRY OF YOUTH
AND SPORTS

international
youth information
service summit
and
hackathon

Info Pack

Introduction

The International Youth Information Service Summit and Hackathon will be held from December 27-29, 2024 at the Istanbul Ataköy International Youth Center. The theme of the event is "**Youth Information Service**".

Youth information services are systems that provide reliable, impartial, and understandable information across various areas needed by young people. These systems aim to meet the social, educational, economic, and cultural needs of youth while guiding them with accurate and up-to-date information. The Youth Information System is a network of services offered through digital platforms, face-to-face services, and youth information centers.

The Impact of Digital Technology on Youth Information Services

Digital technology has transformed youth information systems into global platforms. These platforms enable young people to access information remotely, providing empowering support in areas such as education, job opportunities, and counseling.

The system to be developed in alignment with the core principles of Youth Information Service will offer young people an independent, accessible, and needs-focused platform, enabling them to access accurate information, engage in participatory actions, and be more effective in education.



REPUBLIC OF TÜRKİYE
MINISTRY OF YOUTH
AND SPORTS

international
youth information
service summit
and
hackathon

Info Pack

1. About the Program

In Türkiye, efforts have been initiated by the **Ministry of Youth and Sports, General Directorate of Youth Services** to establish a systematic, national-level Youth Information Service, similar to the practices in Europe. The goal is to integrate the currently project-based and specialized efforts of various organizations into a single platform.

The **International Youth Information Service Summit and Hackathon**, organized by the Ministry of Youth and Sports, aims to ensure that young people can easily access the information they need, while contributing to their personal, social, and professional development. The summit will include panels and a hackathon focused on the **Youth Information Service**.

2. Hackathon Theme

The theme of the hackathon is "**Youth Information Service**". Participants will develop projects aimed at:

- Collecting information needed by young people for their personal, social, and professional development and presenting it in an understandable format.
- Creating a platform with a broad informational structure, providing active support to young people by addressing their needs and issues.
- Encouraging young people to actively use information sources and helping them access information that will contribute to their personal development, ultimately fostering individual autonomy.



REPUBLIC OF TÜRKİYE
MINISTRY OF YOUTH
AND SPORTS

3. Evaluation Criteria

The projects developed by the participants under the "**Youth Information Service**" theme will be evaluated by the jury according to the following criteria:

3.1 Accurate and Fast Access to Information System (25 Points)

- **Accuracy:** Information must be reliable and accurate, ensuring that young people can make informed decisions.
- **Speed:** Information should be easily and quickly accessible, allowing youth to access the information they need without delay or complicated steps.
- **Professionalism:** The information should be provided by trained professionals to ensure its accuracy and reliability.

3.2 Information Delivery to Target Audience (25 Points)

- The Youth Information Service should be easily accessible, attractive, and inclusive.
- Needs of young people should be analyzed, and the most appropriate channels to address these needs should be identified.
- The service should be inclusive and non-discriminatory, providing equal access regardless of language, religion, ethnicity, gender, age, or any other discriminatory grounds.



3. Evaluation Criteria

3.3 Usability of the Application (20 Points)

- The Youth Information Service should be creative, innovative, and open to adopting new approaches for engaging with youth.
- The system should utilize new methods and technologies to inform youth, ensuring it remains accessible and sustainable.

3.4 Contribution to Empowering Youth (20 Points)

- The service should empower youth to unlock their full potential and support them in making informed life choices and independent decisions.
- The platform should enable active participation of youth.

3.5 Design and Name (10 Points)

- The design of the Youth Information Service should be user-friendly and youth-oriented.
- The name of the project should reflect the concept of the Youth Information Service and its purpose.



4. Participation Conditions

- The age limit for participation is between 18-30 years.
- Teams are eligible apply to the competition.
- Each team must consist of 3 members.
- A total of 20 teams will be selected through preliminary screening to develop projects under the Youth Information Service theme.
- Participants must share their work with the Ministry.
- Participants cannot use any paid software during the project development phase.
- Projects that have been previously published, presented in other competitions, or sold cannot are not eligible.
- Participants confirm that all information provided in the application form is correct.
- Participants must prepare a presentation introducing themselves, their teammates, and their project ideas, and upload it to the GsbDrive cloud platform. The link to this file must be provided in the relevant section at the end of the application form.

5. Prizes

During the award ceremony on **December 29, 2024**, the teams will be evaluated by expert juries. The prizes are:

- **First Prize:** 90,000 TRY worth of gift vouchers
- **Second Prize:** 60,000 TRY worth of gift vouchers
- **Third Prize:** 30,000 TRY worth of gift vouchers



6. Program Location

The **International Youth Information Service Summit and Hackathon will be held from December 27-29, 2024** at the **Istanbul Ataköy International Youth Center**.

Address: Ataköy 7-8-9-10, 34158 Bakırköy/Istanbul

7. Transportation

- **From Istanbul Airport:** Take the Havaist-10 bus to Kuleli Station, then walk for 10 minutes to the Ataköy International Youth Center.
- **From Esenler Bus Station:** Take the M1A metro line to Yenibosna Station, then walk for 10 minutes to the center.

8. Accommodation and Travel

- Participants can stay at the Burhan Felek Sports Complex, affiliated with the Ministry of Youth and Sports, before or after the competition day.
- Travel expenses will be covered by the Youth and Sports Provincial Directorates.
- The Ministry will cover the transportation and accommodation costs for the finalist teams. After the event, travel expenses will be transferred to your IBAN account after approval of the expense report.



9. Competition Schedule

- **Application Date:** December 6, 2024
- **Final Application Deadline:** December 16, 2024
- **Application Results Announcement:** December 20, 2024
- **Hackathon Event:** December 27-29, 2024
- **Presentations, Evaluation, and Announcement of Results:** December 29, 2024

10. Other Considerations

- **Full Participation:** Teams must fully participate in the program throughout the competition.
- **Presentation Time:** Each team will have 10 minutes for their presentation.
- **Competition Duration:** The hackathon will last 41 hours. Participants should bring comfortable clothing, shoes, and personal hygiene products, as they will not be allowed to leave the competition area during the event.
- **Weather:** The weather may be cold during the event, so it is important to wear suitable and comfortable clothes and carry your personal items with you.



Examples of International Youth Information Networks

European Youth Information and Counseling Agency (ERYICA):

<https://www.eryica.org/>

UNICEF - Youth Information and Services:

<https://www.unicef.org/turkiye/en/topics/youth>

USA - Youth.gov:

<https://youth.gov/>

Canada - Youth Information Services:

<https://www.canada.ca/en/services/youth.html>

France - Centres d'Information et de Documentation Jeunesse (CIDJ):

<https://www.cidj.com/>

Germany - Youth Information System (Dual Education System):

<https://www.make-it-in-germany.com/en/study-vocational-training/training-in-germany>



international
youth information
service summit
and
hackathon

Info Pack

Program Schedule

Day 1 Program (December 27, 2024)

Hours	Day 1 Program
14:00	Opening
14:05-14:08	Moment of Silence and National Anthem
14:08-14:10	Ministry of Youth and Sports Promotional Video
14:10-14:25	Speech by Dr. Osman Aşkın BAK, Minister of Youth and Sports
14:25-14:30	Photo Session
14:30-15:00	Break
15:00-16:30	Session: The Role and Importance of Youth Information Service in Empowering Youth
16:30-17:00	Preparation for Competitions
17:00	Announcement of Hackathon Start (41 Hours)



REPUBLIC OF TÜRKİYE
MINISTRY OF YOUTH
AND SPORTS

Program Schedule

Day 2 Program (December 28, 2024)

Day 2 Program
Hackathon (All Day)

Day 3 Program (December 29, 2024)

Hours	Day 3 Program
10:00	End of Hackathon
10:30-12:30	Presentations by Participants
12:30-14:00	Break
14:00-16:00	Presentations by Participants
16:00-17:00	Jury Evaluations
17:00-17:30	Award Ceremony
17:30	Photo Session and Closing

